

Women's Pinehurst

KenWo Golf Club

Aug 18, 2026.

NOTICE TO COMPETITORS & SUPPLEMENTARY LOCAL RULES

IN CASE OF AN EMERGENCY:

9514 Commercial St. New Minas, B4N 2E9
PRO SHOP #: 902-681-5388 Ext 1

ISSUE ON COURSE OR IN NEED OF REFEREE:

PHONE Kaydem Al-Samawi @ (902) 902-536-6974

Rules of Golf (effective January 2023), Golf Nova Scotia 2026 Local Rules and Terms of the Competition, and these Supplementary Local Rules.

Governing play. NOTE: Local rules published by the Host Club DO NOT apply. The penalty for breaching a Local Rule is 2 strokes in Stroke Play and may result in disqualification for any subsequent offence.

Golf NS Code of Conduct applies. Any conduct considered detrimental to the best interests of the game, or unbecoming a competitor, either on or off the course, and coming to the attention of the Tournament Committee, will be strictly dealt with and may result in disqualification of the offending person(s).

Tees: The championship will be contested from the Golf Nova Scotia **WHITE** tees.

Course Yardage Markers: Markers to the green centre at 200 yards (**BLUE**), 150 yards (**WHITE**), and 100 yards (**RED**).

Designated Practice Areas: Practice putting green, practice range, short game areas right of #13 fairway and the old #8 green. See Golf Nova Scotia 2025 Local Rules & Terms of the Competition.

Out Of Bounds: Defined by White stakes or lines on the right side of #3 and #4, on the left side of #9 near clubhouse #12 and #14, behind the green #4 and #9 OB extends to infinity.

Lateral and Crossing Penalty Areas: **All Penalty areas are RED PENALTY AREAS.** Left side of #5 and #18. Right side of #4, #5, #6 #7 and #9. Behind #16 green. Ditches crossing fairways #4 and #6. All drainage ditches, marked or unmarked, with or without water, are Penalty Areas.

***Note 1:** When a lateral penalty area is defined on only one side, it is deemed to extend to infinity.*

No Play Zones: The areas defined by **BLUE** paint are no-play zones are treated as abnormal course conditions. Relief **must be taken** from interference by the No Play Zone under Rule 16.1f. (MLR E-8.1)

Drop Zones: If a player's ball is in the Ground Under or No Play Zones including when it is known or virtually certain that a ball that has not been found is in the GUR or NPZ, the player has these relief options 1) take relief under 16.1 or 2) by dropping in the nearest drop zone no closer to the hole. Drop zones: **flower bed** behind #1, **#13 behind green**, road and retaining wall, **#18 behind green** between cart path and red penalty area (hillside).

Abnormal Course Conditions: See Golf Nova Scotia Local Rules & Terms of the Competition. Worn-out areas adjacent to or on extension to cart paths are considered an extension of the cart path. **Flower beds behind #1 and to the right of #2** are GUR. **Bunker on right side of #7 green** – lift, rake and place.

Immovable Obstructions: Players are entitled to relief under **Rule 16.1**. Protective screen #7 tee, washrooms #7 and #15 tees areas. Newly planted and staked trees.

Breaking Ties - Playoff Format: If a playoff is necessary to determine the Championship, a Provincial Team position or a Quota Position, the playoff will follow a sudden victory hole-by-hole format, starting on the 1st, 2nd and the 9th hole, repeated as needed until a winner is declared.

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FORMAT OF PLAY

There will be one (1) crossover (partners switch balls) on every hole (this includes Par 3.)

On each hole:

- 1st Stroke - Each Partner hits a ball off the Tee.
- 2nd Stroke – Crossover; Partners hit the other's ball.
- 3rd Stroke – Partners choose one of the balls to complete the hole and play alternate strokes until the ball is holed.
- The owner of the ball (who hit it off the tee) plays the 3rd stroke.

CLUBS: Competitors are **not permitted to share clubs** with their partners if the total number of clubs between them exceeds fourteen (14). (Rule 4.1b)

BALL in PLAY: Once a team has made their selection of a ball to complete the hole with, the team must complete the hole with that ball. You are **not permitted to substitute** the ball on the putting green unless the ball is cut or cracked as per Rule 4.2c.

PROVISIONAL BALL

The Rules of Golf do not specifically cover the Pinehurst format, so we interpret.

- a. Prior to the crossover we have simple stroke play provisional, Rule 18.3 and the player who hit the ball hits the provisional, but
- b. After the crossover, we are guided by Rule 22.3 and the partner must hit the provisional ball to maintain the alternate shot play.

Example; should a ball be hit from the teeing ground, and it could be lost or out of bounds you proceed under Rule 18.3 and the player that hit the errant shot would play a provisional ball from the tee. If the original ball is found within the 3-minute permitted search period *and* it is in bounds, the crossover shot (shot # two) would be made by the partner. If the original ball is either lost or out of bounds, then the provisional ball would become the ball in play lying three. The partner would then make the crossover shot and that would be the fourth stroke counted with that ball.

PENALTY AREAS

A ball which has been hit into a penalty area, is a *Ball In Play*.

Consequently, a Provisional Ball is ***not permitted*** unless there is a possibility the original ball may be lost outside the penalty area.

The partner of the player who hit the ball into the hazard is required to play the next shot. (i.e., If the ball is hit into a penalty area, then the partner would have the options of Rule 17.1d i.e. play as it lies, or stroke and distance, or back-on-line relief, and on a red penalty area the option of two club lengths from entry point.